

Things to keep in mind...

Your child needs to come with a snack every day.

- It should include one or two healthy, non-refrigerated items.
- Do not include a drink. The school will supply water.
- It needs to come in a bag (reusable, paper, or plastic sandwich sized) that is clearly labeled with your child's name on the outside. Please no lunch boxes for snacks.

Your child needs to bring a lunch on the days he/she stays until 2:30pm.

- Lunch box needs to have child's name clearly labeled on the outside.
- Include a drink. Also consider using an ice pack to keep items cool.
- We CAN NOT heat up any food items. Please warm food at home and use a thermos to maintain temperature.

Please do not include any gum, hard candy or choking hazards with your child's snack or lunch.

One Friday a month we have "Pizza Friday."

- It is \$5 per month and includes cheese pizza, 100% juice and a healthy side item like fruit or carrots.
- Begins in September

Please apply sunscreen on your child at home every morning.

Students should wear clothes and shoes that are "preschool appropriate".

- Your child's clothing should allow them to be self-sufficient when using the bathroom (no belts or difficult fasteners).
- Shoes should be secure on your child's feet.
- Every effort is made to use washable products, but stains can happen.
- A sweater or sweatshirt can be left at the school on your child's hook.
- Every sweater or jacket must be clearly labeled with your child's name.
- Do not allow your child to wear excessive jewelry, hats, accessories, etc. to school. These items can be distractions in the classroom and can also be easily lost.

Students need to bring a backpack to school every Friday.

- It needs to be large enough to fit a week's worth of papers, but not so large that your child can not comfortably carry it on his/her back.
- Your child's name should be clearly labeled on the inside.
- If your child does not bring a bag on Friday, he/she will not be able to bring his/her work home until the following week.